

Rubric for Duo Interpretation

[See Sample Ballot](#)

Content: *Consider literary merit, context*

Contact Tournament Administration (Compliance staff) for concerns regarding NCFCA Mission Alignment rules.

- 1 - Beginning: Minimal literary merit or style for artful storytelling. Minimal context.
- 2 - Developing: Some literary merit or style for artful storytelling. Some context for actions and events.
- 3 - Capable: Sufficient literary merit or style for artful storytelling. Some context for actions and events.
- 4 - Proficient: Engaging literary merit and style for artful storytelling. Clear context for actions and events.
- 5 - Excellent: Captivating literary merit and style for artful storytelling. Exceptional context for actions and events.

Organization & Citations: *Consider clarity through organization and citations.*

Contact Tournament Administration (Compliance staff) for concerns regarding Academic Integrity rules.

- 1 - Beginning: Minimal structure or storyline. Ineffective use of introduction and/or conclusion. Author/title of source material not clear.
- 2 - Developing: Confusing structure or storyline. Effective use of introduction and/or conclusion. Author/title of source material stated.
- 3 - Capable: Mostly clear structure or storyline. Theme drawn out from the text. Use of introduction and/or conclusion enhances the speech. Author/title of source material stated.
- 4 - Proficient: Clear structure or storyline. Theme drawn out from the text. Use of introduction and/or conclusion enhances the speech. Author/title of source material stated.
- 5 - Excellent: Elegant structure or storyline. Theme drawn out from the text. Use of introduction and/or conclusion enhances the speech. Author/title of source material stated.

Characterization: *Consider vocalization, posture, gestures, facial expressions, transitions*

- 1 - Beginning: Vague characters with minimal vocal mannerisms, postures, gestures, or expressions. Unclear or inconsistent transitions between characters.
- 2 - Developing: Somewhat distinct characters with inconsistent vocal mannerisms, postures, gestures, or expressions. Basic transitions between characters.
- 3 - Capable: Distinct characters with generally consistent vocal mannerisms, postures, gestures, or expressions. Reasonable transitions between characters.
- 4 - Proficient: Realistic characters with a variety of vocal mannerisms, postures, gestures, or expressions. Clear transitions between characters.
- 5 - Excellent: Rich characters with believable vocal mannerisms, postures, gestures, or expressions. Skillful transitions between characters.

Blocking: *Consider scenes through character position, movement, transitions*

- 1 - Beginning: Vague scenes with minimal character positioning and imaginative movement. Unclear transitions between scenes. Partnership somewhat adds interest to the content.
- 2 - Developing: Somewhat distinct scenes with some character positioning and imaginative movement. Basic transitions between scenes. Partnership inconsistently adds interest or depth to the content.
- 3 - Capable: Distinct scenes with reasonable character positioning and imaginative movement. Generally clear transitions between scenes. Partnership adds interest or depth to the content.
- 4 - Proficient: Realistic scenes with effective character positioning and imaginative movement. Smooth transitions between scenes. Partnership consistently adds interest and depth to the content.
- 5 - Excellent: Immersive scenes with purposeful character positioning and imaginative movement. Seamless transitions between scenes. Partnership creatively enhances the speech through adding interest and depth.

Impact: *Consider mind, emotion, relevance, connection, speaker*

- 1 - Beginning: Minimally thought-provoking, emotionally engaging, or entertaining. Speaker attempts to build audience connection or credibility.
- 2 - Developing: Somewhat thought-provoking, emotionally engaging, or entertaining. Speaker builds some audience connection and credibility.
- 3 - Capable: Generally thought-provoking, emotionally engaging, or entertaining. Speaker builds consistent audience connection and credibility.
- 4 - Proficient: Consistently thought-provoking, emotionally engaging, or entertaining. Speaker establishes meaningful audience connection and credibility.
- 5 - Excellent: Profoundly thought-provoking, emotionally engaging, or entertaining. Speaker secures strong audience connection and credibility.

Sample Ballot for Duo Interpretation

[See Rubric](#)

Ballot - Duo Interpretation, Room

Competitor:

Judge:

Topic

Speech Length

:

Timer Issue

Y / N

Scripts or Notes used

Y / N

Content

1 2 3 4 5

Organization & Citations

1 2 3 4 5

Characterization

1 2 3 4 5

Blocking

1 2 3 4 5

Impact

1 2 3 4 5

Comments

Rank

Total Score

Speech Ballot Sample

Judges will see all speech competitors' ballots simultaneously.

Ballot - Digital Presentation, Room # M123
Verify & Submit

Competitor Topic	1st Speaker / Time	2nd Speaker / 10:15	3rd Speaker / 10:30	4th Speaker / 10:45
Competitor	Competitor	Competitor	Competitor	Competitor
Topic	Topic	Topic	Topic	Topic
Speech Length mm:ss	Speech Length mm:ss	Speech Length mm:ss	Speech Length mm:ss	Speech Length mm:ss
Timer Issue	Timer Issue	Timer Issue	Timer Issue	Timer Issue
Scripts or Notes used	Scripts or Notes used	Scripts or Notes used	Scripts or Notes used	Scripts or Notes used
Category 1	Category 1	Category 1	Category 1	Category 1
Category 2	Category 2	Category 2	Category 2	Category 2
Category 3	Category 3	Category 3	Category 3	Category 3
Category 4	Category 4	Category 4	Category 4	Category 4
Category 5	Category 5	Category 5	Category 5	Category 5
Rank	Rank	Rank	Rank	Rank
Total Score	Total Score	Total Score	Total Score	Total Score
Comments	Comments	Comments	Comments	Comments

Competitor Topic	5th Speaker / 11:00	6th Speaker / 11:15	7th Speaker / 11:30	8th Speaker / 11:45
Competitor	Competitor	Competitor	Competitor	Competitor
Topic	Topic	Topic	Topic	Topic
Speech Length mm:ss	Speech Length mm:ss	Speech Length mm:ss	Speech Length mm:ss	Speech Length mm:ss
Timer Issue	Timer Issue	Timer Issue	Timer Issue	Timer Issue
Scripts or Notes used	Scripts or Notes used	Scripts or Notes used	Scripts or Notes used	Scripts or Notes used
Category 1	Category 1	Category 1	Category 1	Category 1
Category 2	Category 2	Category 2	Category 2	Category 2
Category 3	Category 3	Category 3	Category 3	Category 3
Category 4	Category 4	Category 4	Category 4	Category 4
Category 5	Category 5	Category 5	Category 5	Category 5
Rank	Rank	Rank	Rank	Rank
Total Score	Total Score	Total Score	Total Score	Total Score
Comments	Comments	Comments	Comments	Comments